

## **Riddell Senior Field Umpires Coaching Session**

### **1. New Interpretations 2010**

#### ***What the AFL says...***

##### **4.1.1 50m penalties for encroaching the mark**

This includes players who delay the play by cribbing over the mark or entering the protected area 5m either side of the player with the ball. Players will not be asked repeatedly by umpires to come back on the mark. If they do not immediately get back on the mark a 50m penalty will be awarded. Players must not move in front of the mark until "play on" is called. They can move horizontally but must not move forward of the mark.

#### ***What Riddell Umpires will do...***

Players will be penalised who attempt to delay play by:

- placing themselves in a position (within 5m of the player with the ball) where they are deliberately stopping a player hand-balling, playing on or kicking.
- deliberately stepping over the mark (particularly when it is clear where the mark is)
- Pushing off the mark (Superman style) over the mark as the player is kicking the ball.

Players will not be penalised who:

- are following their player (within 5m) through and around the mark.
- running past the player with the ball, either following a player or running to the next act of play.

#### ***What the AFL says...***

##### **4.1.2 50m penalties for not giving the ball directly back to an opponent after a mark or free kick**

A 50m penalty will be awarded against a player who doesn't return the ball directly and immediately to the player who has the kick. Players will be expected to return the ball in the same manner as if returning the ball to a team mate. Looping the ball in the air and delaying by asking the umpire to clarify who the ball should go to when it is obvious will not be tolerated. They should also return the ball directly to an umpire for a bounce or throw in.

#### ***What Riddell Umpires will do...***

Players will be penalised who attempt to delay play by:

- not returning the ball DIRECTLY and IMMEDIATELY to the player who has the kick.
- deliberately holds the ball (maybe while directing teammates) at a ball up or throw in.
- asking the umpire whose free kick it is when it is obvious (particularly when it is a one on one contest).
- Places the ball on the ground.

Players will not be penalised who:

- on a wet or windy day makes a genuine attempt to return the ball and due to the elements miss the mark.
- is unsure whose free kick it is and returns the ball to a opposition player who is claiming its his free kick or is standing next to the player whose free kick it is.

Questions? Contact me at [michael.okeeffe@riddellumpires.com.au](mailto:michael.okeeffe@riddellumpires.com.au)

Check [www.riddellumpires.com.au](http://www.riddellumpires.com.au) for further updates.

## 2. Skills Session - Entry into the forward 50 (2 Umpire) Tap-ins

### Points of Clarification:

- In the case of a delay in play (for example: A head high, ball rolls away after a mark, a need for umpire presence) the #1 umpire (H), using a change of pace, should move quickly into the mark, tapping the #2 umpire (F) through. #1 should then take up the normal one umpire set kick control.
- The #2 umpire should keep an eye on the forward line and players, looking for holding and shepherding free kicks. Keep a wide vision by not running shallow (*fig 1*).

**Be sure to:**  
1. Blow Whistle  
2. Signal Free  
3. Signal Direction  
4. Tap

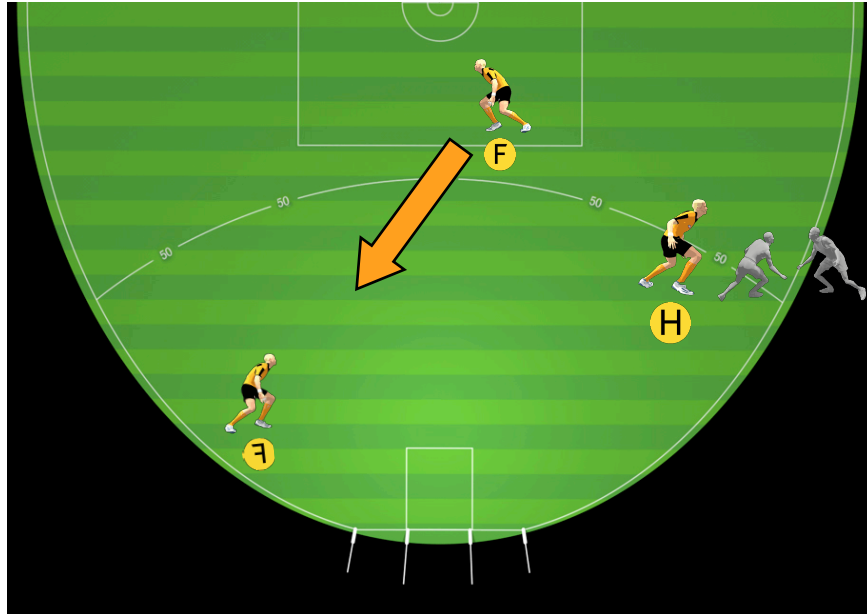


Fig 1

- If there is no delay of play, the #1 (H) umpire should signal the mark or free kick, move 5m towards the mark giving instructions. Once the #2 umpire (F) gives a verbal indication he has set kick control, the #1 umpire moves into the forward line running wide keeping players in his/her vision.(Fig 2)

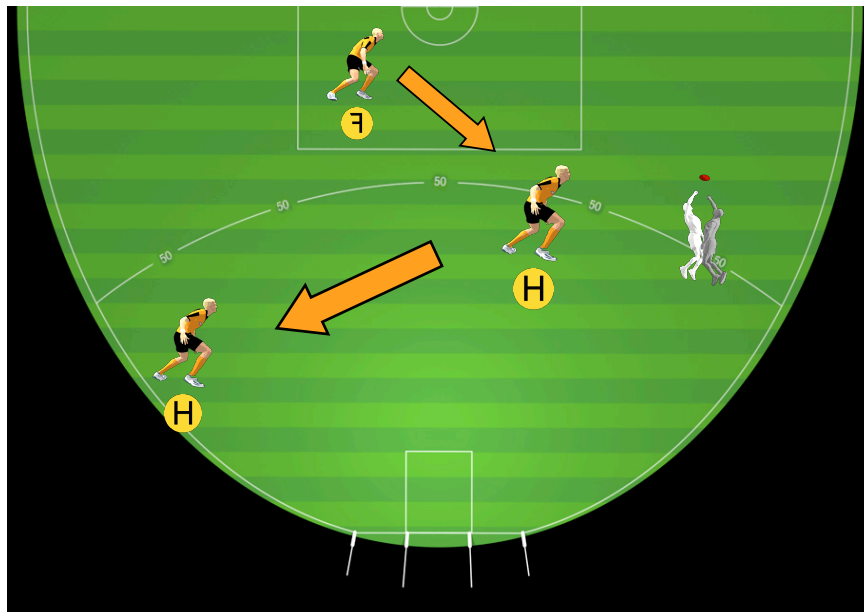


Fig 2