



Weird and Wonderful Rules

Q1. If an infringement is awarded to the team kicking the ball out of full back, after a point, what happens next?

13.4 attacking team delaying recommencement of play where the field Umpire is of the opinion that a Player from the attacking Team:

(i) is within 5 metres of the Goal Square at the time when a Player from the defending Team is Kicking the football back into play and has had sufficient time to vacate the area;

(ii) has prevented or attempted to prevent the Player from the defending Team from kicking the football back into play; or

(iii) has otherwise delayed play

The field Umpire shall award a Free Kick to the defending Team and a fifty metre penalty from the Kick-Off Line.

Q2. What happens when a player takes the kick from an out of the full infringement, however his kick is that bad it never comes back into play?

16.5.1 When Permitted

(b) If a Player who is awarded a Free Kick or a Mark takes their Kick from outside the Playing Surface beyond the Boundary Line, the football shall be deemed to be Out of Bounds and the boundary Umpire shall throw in the football back into play at the spot where the original Free Kick or Mark took place if the Player:

(i) fails to bring the football into play; or

(ii) attempts to play on from outside the Playing Surface beyond the Boundary Line; or

(iii) does not bring the football into play in accordance with Law

16.5.1(a).

(a) A Player who is awarded a Free Kick or a Mark may bring the football into play from outside the Playing Surface beyond the Boundary Line provided that the Player moves in one direction whilst in the act of Kicking, Handballing or moving to cross the Boundary Line.

Q3. Can an opposing player run between a player who has been awarded a mark or free kick and the player on the mark?

16.1.2 Protected area

The Protected Area is a corridor which extends from 5 metres either side of the mark to 10 metres either side of, and a 5-metre radius behind, the Player with the football, as illustrated in Diagram 2. No Player shall enter and remain in the Protected Area unless the field Umpire calls "Play On" or the Player is accompanying or following within 2 metres of his or her opponent.

Q4. What distance is there between the goal posts?

a. 5.5m

b. 6.4m

c. 6.8m

d. 5.8m

3.5.1 Position

(a) Two posts, to be called goal posts, shall be a minimum height of 6 metres and be placed at each end of the Playing Surface at a distance of 6.4 metres apart.

(b) A further two posts, to be called behind posts, shall be a minimum height of 3 metres and be placed at a distance of 6.4 metres on each side of the goal posts so that a straight line can be drawn on the ground to join each post.

Q5. Can a captain be reported for requesting a count?

5.5.4 correct Number and request without merit

Where a count reveals that the opposing Team has the permitted number of Players on the Playing Surface, the following shall apply:

(a) a field Umpire shall award a Free Kick to the captain or acting captain of the opposing Team, which shall be taken at the Centre Circle or where play was stopped, whichever is the greater penalty against the offending Team;

(b) a Fifty-Metre Penalty shall then be imposed from the position where the Free Kick was awarded; and

(c) if a field Umpire is of the opinion that a request was made under Law 5.5.1 primarily to delay play or such request did not have sufficient merit, the field Umpire shall report the Player who requested the count for Time Wasting under Law 19.2.2.

Q6. If a stretcher is called, is the player required to use the stretcher? What other requirements does the player need to fulfill?

7.3.2 Procedure

Where a stretcher is required, the following procedure shall apply:

- (a) upon being advised or noticing that a Player requires a stretcher, the field Umpire shall stop play at the earliest opportunity and unless a doctor considers or it is apparent that it is unsafe to do so, the Player must be removed from the Arena on the stretcher by the shortest possible route and taken direct to his/her Team's change rooms;
- (b) a Team may replace the injured Player with a Player listed on its Team Sheet, who must enter the Playing Surface via the Interchange Area;
- (c) the Interchange Steward may allow the Player who is replacing the injured Player to enter the Playing Surface before the injured Player is removed from the Arena;
- (d) once the injured Player has been removed from the Arena, the field Umpire shall recommence play as follows depending on the circumstances:
 - (i) where the ball was in dispute at the time play was stopped, by bouncing the football;
 - (ii) where the ball was out of bounds at the time play was stopped, by directing the boundary Umpire to throw the ball in;
 - (iii) where a Player had possession of the football at the time play was stopped, by awarding a Free Kick to the Player;
 - (iv) where a Player had been awarded a Free Kick or a Mark at the time play was stopped, by allowing the player to dispose of the football.
- (e) a Player for whom a stretcher was called shall not resume playing for a period of 20 minutes (excluding intervals between quarters) from the time when the Player left the Arena. After the 20-minute period has expired, the Player maybe interchanged in accordance with the procedure set out under Rule 7.2 provided the Player is able, having due regard to his or her health and safety, to resume playing in the Match; and
- (f) Where a stretcher enters the Arena but the Player elects to walk off, all provisions of law 7.3.2 apply but the Player may go to the Interchange Bench.

Q7. An umpire must inform a player directly that he/she has been reported. True or False?

19.3.1 reports during match

- (a) Where an Umpire reports a Player or Official during the course of a Match, the Umpire shall use his or her best endeavors to inform the Player or Official of the report:
 - (i) at the time of the incident;
 - (ii) before the commencement of the next quarter; or
 - (iii) where the incident occurs in the final quarter, after the completion of the Match.
- (b) The Umpire shall use his or her best endeavors to inform the person against whom a Reportable Offense has been committed of the report (if applicable).
- (c) An Umpire may inform the captain, acting captain or Official of a Team of a report where it is impracticable to inform the Player or Official who has been reported.
- (d) Apart from informing a Player or Official of the report, an Umpire shall not speak with the reported Player or Official or any other Player or Official about the report which has been made.

Q8. If the ball was to hit an obstruction over the ground (ie. Tree or Power Lines) what should the field umpire do?

15.12.2 accidental contact

- If a Player accidentally Kicks or causes the football to hit any part of a stadium roof's structure, including attachments, the football shall be out of play and the following shall apply:
- (a) if the football hits any roof beams which run the length of the Playing Surface along a wing, the boundary Umpire shall upon instruction by a field Umpire, throw the football back into play from a position on the Boundary Line nearest to where the football hit the roof beam; or
 - (b) if the football hits any other part of the stadium roof's structure which is above the Playing Surface, the field Umpire shall bounce the football at the position on the Playing Surface nearest to where the football hit the stadium roof's structure.